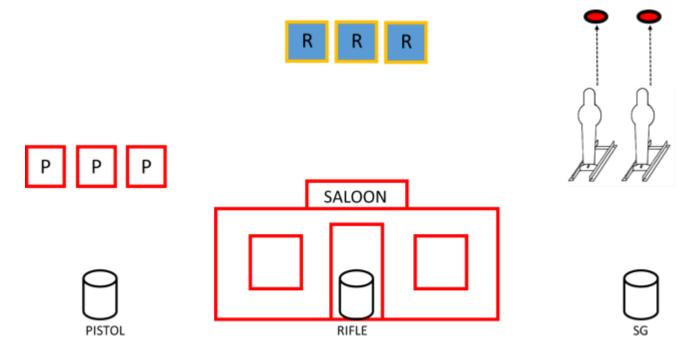
## STAGE 3 – CWBY





**GUNS & AMMO: CWBY** 

PISTOL - 10

**RIFLE - 10** 

SHOTGUN - 4+

• ALL FIREARMS WITH HAMMER DOWN ON EMPTY CHAMBER

**SHOOTING SEQUENCE:** SHOOTER'S CHOICE, P-R-S or S-R-P

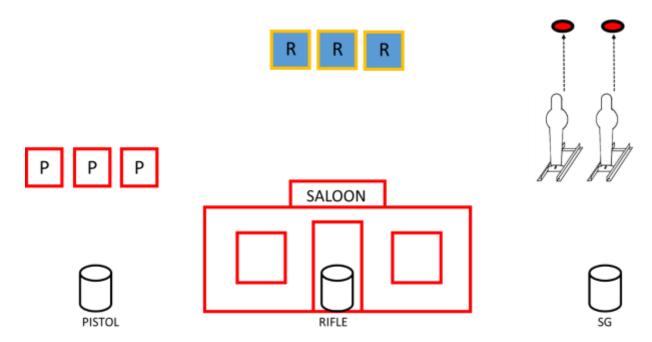
RIFLE & SG ON CENTER DOORWAY IF STARTING W PISTOL. SG AT CWBY PORTARMS IF STARTING W SG AT RIGHT BARREL.

**STARTING POSITION:** SHOOTER STARTS BEHIND LEFT BARREL (**HANDS AT SIDES**). OR AT RIGHT BARREL, SG AT CWBY PORTARMS.

ATB: SHOOT THE PISTOL TARGETS IN A (1,1,1,2,2,2,2,3,3,3) STARTING FROM EITHER END. HOLSTER PISTOLS. MOVE TO DOORWAY PICK UP RIFLE AND SHOOT RIFLE TARGETS SAME AS PISTOL, (STARTING L OR R). MRS. PICK UP SG AND MOVE TO RIGHT BARREL. SHOOT THE SG KNCK DWN AND CLAY BIRD FOR A 5 SEC BONUS. REPEAT W 2<sup>ND</sup> SG KNCKDWN. TWO BONUS POSSIBLE. MISS ON BIRD NOT COUNTED. IF STARTING W SG MAKE SG SAFE AT DOORWAY WHEN COMPLETED.

Targets: 3 SQ RIFLE, 3 SQ PISTOL, 2 KNC DWN W BIRDS

## STAGE 3 – WB



**GUNS & AMMO: WB** 

PISTOL - 15 (3 MAGS OF 5)

**RIFLE** – 10

SHOTGUN – 4

ALL FIREARMS WITH HAMMER DOWN ON EMPTY CHAMBER

## **SHOOTING SEQUENCE:** SHOOTER'S CHOICE, **P-R-S** or **S-R-P**

RIFLE & SG ON CENTER DOORWAY IF STARTING W PISTOL. SG AT CWBY PORTARMS IF STARTING W SG AT RIGHT BARREL.

**STARTING POSITION:** SHOOTER STARTS BEHIND LEFT BARREL (**HANDS AT SIDES**). OR AT RIGHT BARREL, SG AT CWBY PORTARMS.

ATB: SHOOT THE PISTOL TARGETS IN A (1,1,1,2,2,2,2,3,3,3) STARTING FROM EITHER END. LOAD 3<sup>RD</sup> MAG SHOOT 5 ON THREE. MAKE PISTOL SAFE ON PLATFORM. MOVE TO DOORWAY PICK UP RIFLE AND SHOOT RIFLE TARGETS SAME AS PISTOL, (STARTING L OR R). MRS. PICK UP SG AND MOVE TO RIGHT BARREL. SHOOT THE SG KNCK DWN AND CLAY BIRD FOR A 5 SEC BONUS. REPEAT W 2<sup>ND</sup> SG KNCKDWN. TWO BONUS POSSIBLE. MISS ON BIRD NOT COUNTED. IF STARTING W SG MAKE SG SAFE AT DOORWAY WHEN COMPLETED.

IF STARTING WITH PISTOL, MAKE PISTOL SAFE ON PLATFORM.

MOVE BACK TO SHOW PISTOL CLEAR BY RO.