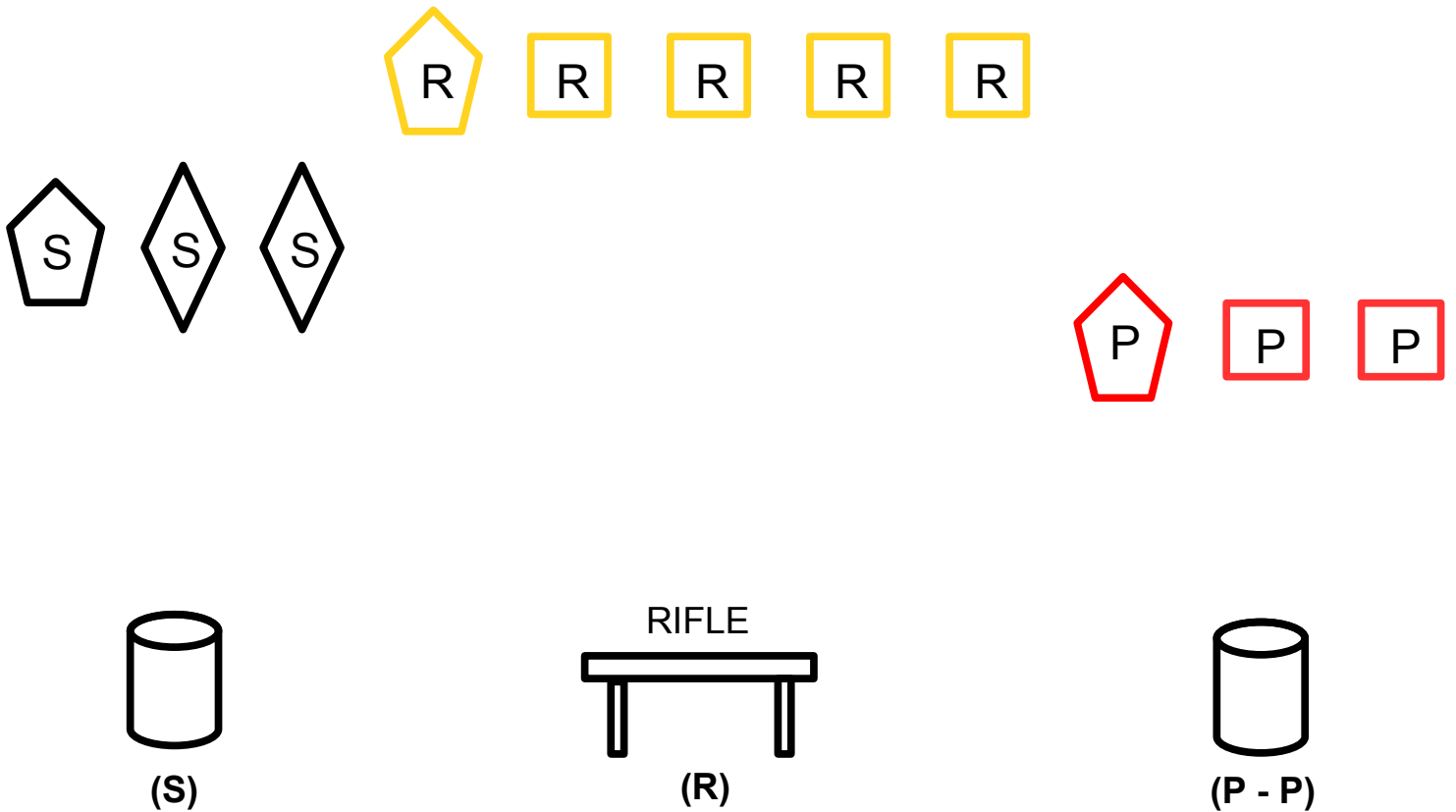


STAGE 2**



GUNS & AMMO:

PISTOLS – 5 ROUNDS EACH: HAMMERS DOWN ON EMPTY CHAMBERS, HOLSTERED.

RIFLE – 9 ROUNDS: HAMMER DOWN ON EMPTY CHAMBER, STAGED ON TABLE.

SHOTGUN – 5+ ROUNDS: OPEN & EMPTY.

SHOOTING SEQUENCE: S – R – P – P

STARTING POSITION: SHOOTER STARTS BEHIND LEFT BARREL WITH SHOTGUN AT PORT ARMS.

ATB: ALL SEQUENCES BEGIN AND END ON COWBOYS. SWEEP SHOTGUN TARGETS LEFT TO RIGHT RETURNING TO COWBOY AFTER EACH SUCCESSIVE SHOT (**EXCEPT POPPERS MUST BE DOWN BEFORE RETURNING TO COWBOY**). MOVE TO TABLE AND MAKE SHOTGUN SAFE ON TABLE. RETRIEVE RIFLE AND SWEEP TARGETS LEFT TO RIGHT RETURNING TO COWBOY AFTER EACH SUCCESSIVE SHOT. MAKE RIFLE SAFE ON TABLE AND MOVE TO RIGHT BARREL. SWEEP TARGETS LEFT TO RIGHT WITH EACH PISTOL RETURNING TO COWBOY AFTER EACH SUCCESSIVE SHOT.