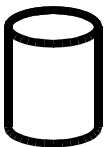
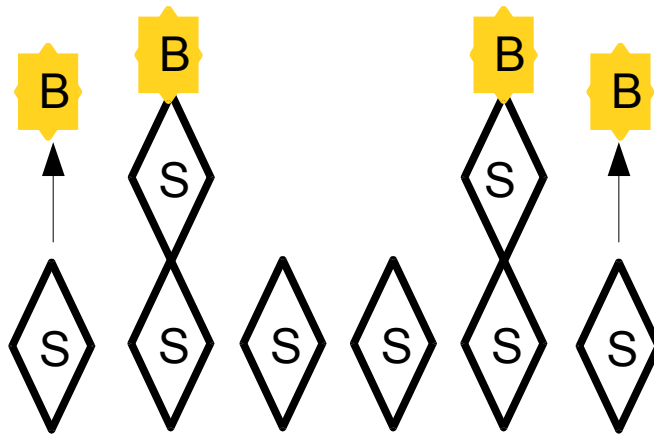
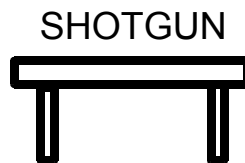


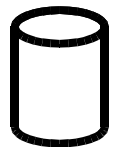
STAGE 2
9-27-14



(R)



(S)



(P - P)

GUNS & AMMO:

PISTOLS – 5 ROUNDS EACH: HAMMERS DOWN ON EMPTY CHAMBERS, HOLSTERED.

RIFLE – 10 ROUNDS: HAMMER DOWN ON EMPTY CHAMBER.

SHOTGUN – 8+ ROUNDS: OPEN & EMPTY, STAGED ON TABLE.

SHOOTING SEQUENCE: R – S – P - P

STARTING POSITION: SHOOTER STARTS AT LEFT BARREL WITH RIFLE AT PORT ARMS.

ATB: ENGAGE RIFLE TARGETS IN A 3 – 4 - 3 SWEEP, EITHER DIRECTION. MOVE TO AND MAKE RIFLE SAFE ON TABLE. SWEEP SHOTGUN TARGETS EITHER DIRECTION. **HITS ON BIRDS AND KNOCKING DOWN 2 POPPERS WITH 1 SHOT ARE WORTH 5 SECOND BONUSES EACH BUT MISSES ON BIRDS DO NOT COUNT. EXTRA ROUNDS MAY BE STAGED ON TABLE.** MAKE SHOTGUN SAFE ON TABLE AND MOVE TO RIGHT BARREL AND ENGAGE PISTOLS IN A CONTINUOUS 3 – 4 – 3 SWEEP, EITHER DIRECTION.